# Irene Marcuello Gallardo

# Junior 3D Artist

# Profile Information



Email
irenemarcuello
@gmail.com

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**Telephone** 693 458 297



Location

Barcelona, Spain

**Portfolio** 

<u>Artstation</u> — imarcuello

Webpage — imarcuello.github.io

<u>Linkedin —</u> Irene Marcuello Expertise

3DSMax Maya Zbrush

Substance Painter

Photoshop Illustrator Languages

Spanish
Native
Catalan
Native

English
Medium-high
(Pending CAE Exam)

# Experience

#### **ONION GALAXY**

Feb.2020 - Nov.2020

#### TWINLIGHT SOULS

A master project where we simulate a real AAA studio, and produce a real videogame. There I worked as a 3D artist, concept artist and UI designer.

Link to the project

# B:SM.SA

2019-2020

### **GRAPHIC DESIGN INTERN**

I was responsable to give visual and graphic support to the different teams that worked in the Palau Sant Jordi and Forum venues.

# **TOhapGETHER**

2018-2019

#### **GRAPHIC DESIGNER**

I worked as identity designer, building their image and creating all the necesary resources. I also worked as web designer and gave graphic support to the clients in the company.

# Education

#### **UPC SCHOOL**

2019-2020

#### MASTER'S DEGREE —

Animation & Digital Arts for AAA videogames.

## EINA, Art & Design School 2014- 2018

# DESIGN DEGREE —

Visual creation

This grade gave me the background and the toolset necesary to develop myself as a Graphic designer and ilustrator.